

↑ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness · altered vision
- · eve or muscle twitches
- disorientation

· seizures

· any involuntary movement or convulsion.

· loss of awareness RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- · Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- · Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor,

3D GAME NOTICE:

Some people may experience discomfort (such as eye strain, eye fatigue, or nausea) while watching 3D video images or playing stereoscopic 3D games on 3D televisions. If you experience such discomfort you should immediately discontinue use of your television until the discomfort subsides.

SCE recommends that all viewers take regular breaks while watching 3D video, or playing stereoscopic 3D games. The length and frequency of necessary breaks may vary from person to person — please take breaks that are long enough to allow any feelings of discomfort to subside. If symptoms persist, consult your doctor.

The vision of young children (especially those under six years old) is still under development. SCE recommends that you consult with a doctor (such as a pediatrician or eye doctor) before allowing a young child to watch 3D video images or play stereoscopic 3D games. Adults should supervise young children to ensure they follow the recommendations listed above. When using any 3D enabled device with your PlayStation®3 you should read the instruction manual for that device and check www.us.playstation.com/support/3D for updated information.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points, if the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen,

HANDLING YOUR PS3™ FORMAT DISC:

. Do not bend it, crush it or submerge it in liquids. . Do not leave it in direct sunlight or near a radiator or other source of heat. • Be sure to take an occasional rest break during extended play. • Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Thank you for purchasing Hatsune Miku: Project DIVA F. Please note that this software is designed for use with the PlayStation®3 computer entertainment system. Be sure to read this software manual thoroughly before you start playing.



NOTICES:

PS3™ system software v3.30 (or later), 3D display with compatible 3D active glasses and high-speed HDMI cable (all sold separately) required for 3D features. Visit www.us.playstation.com/support/3D for details.

Video output in HD requires cables and an HD-compatible display, both sold separately. Voice chat requires a headset, sold separately. Compatible with most Bluetooth and USB wired headsets. Some limitations apply.

CETTING STARTED

PlavStation®3 system

Starting a game: Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the Hatsune Miku: Project DIVA F disc with the label facing up into the disc slot. Select the icon for the software title under [Gamel in the PS3™ system's home menu. and then press the 8 button. Refer to this manual for information on using the software.

Quitting a game: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.



To remove a disc, touch the eject button after quitting the game.



Trophies: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation®Network account.

Saved data for PS3™ format software

Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under "Saved Game Utility" in the Game menu.

CALIBRATE BUTTON TIMING

Depending on your TV specs, you may experience "display lag", where the game's sound and visuals feel slightly out of sync and affect your game experience.

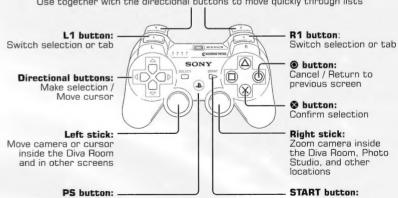
If you feel like Melody Icons are passing through the target later than your button press, reduce the calibration to a value between -99 and -1. If you feel like the icons are early compared to when you press the button, increase the calibration to a value between 1 and 99. Note that "1" on this scale adjusts the button timing by 1/1000 of a second.



BASIC MENU CONTROLS

L2 and R2 buttons:

Use together with the directional buttons to move quickly through lists



Take screen shot

Start game (Title

Screen) / Pause game

RHYTHM CAME

HOW TO PLAY

Melody Icons will float onto the screen. Press the appropriate button when the Melody Icon lines up with the target. For Long Icons, press and hold the button until the bar ends. For Arrow Icons, press the directional button AND corresponding action button at the same time. For Star Icons, flick the left or right stick.

If you miss a target, your Song Energy Gauge will drop. If the gauge reaches zero, you'll get a Game Over.

DIVA ROOM

Characters spend their private time in their own special Diva Rooms. Stop by to hang out and decorate their rooms in your own personal style.

RECORDS

At the Records Menu, you can view comprehensive information about your play history, and set up your user profile.

EDIT MODE

Edit Mode is a robust content creation tool that allows players to create their own music videos and rhythm game arrangements. Players can then upload their creations to PlayStation®Network, and can use the songs provided or import their own MP3 data.

Full details about how to use Edit Mode can be found in the in-game tutorials.

Share Edit Data via the PlayStation®Network.

ABOUT NETWORK

Before you can use Network Mode to share Edit Data, you will need an internet connection and a Sony Entertainment Network account. Please visit http:// us. playstation.com/psn/ for more details.

SHARING DATA

You can upload and publish your Edit data. You can also search for and download Edit data published by other users.

Data uploaded can be watched by anyone. Please refrain from including personal information, or content that some may find offensive.

SEGA of America, Inc. warrants to the original consumer purchaser that the game disc or cartridge shall be free from defects in material and workmapship for a period of 90-days from the original date of purchase. If a defect covered by this limited warranty occurs during this 90-day warranty period, the defective game disc or cartridge will be replaced free of charge. This limited warranty does not apply if the defects have been caused by negligence, accident, unreasonable use, modification, tampering, or any other causes not related to defective materials or manufacturing workmanship. This limited warranty does not apply to used software or to software acquired through private transactions between individuals or purchased from online auction sites. Please retain the original, or a photocopy, of your dated sales receipt to establish the date of purchase for in-warranty replacement. For replacement, return the product, with its original packaging and receipt, to the retailer from which the software was originally purchased. In the event that you cannot obtain a replacement from the retailer, please contact SEGA to obtain support.

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OBTAINING TECHNICAL SUPPORT/SERVICE

To receive additional support, including troubleshooting assistance, please contact SEGA at:

- · Website: help.sega.com
- Telephone: 1-800-USA-SEGA

To register this product, please go to www.sega.com

For the End User Licensing Agreement, please go to www.sega.com/eula Check out the full manual for Hatsune Miku: Project DIVA F at www.sega.com/miku

ibogg-1.2.2. libvorbis-1.3.2

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Hatsune Miku: Project DIVA F





Mild Lyrics
Mild Violence
Suggestive Themes

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ESRB CONTENT RATING

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